**How to play**

Please help me to eliminate all the stressful things that are very annoying while I am taking a break.  
You can help protect me from those things by clicking all the enemies to wipe it but be aware of helpers, don’t click it. Just let it come to me.

Every time I was attacked by enemies, it will increase my stress level. When my stress level approaches 100, it will make me crazier. If my crazy level is over 3, the game is over.

**Enemies**

When it hit me // when you eliminate it

* Question Marks: Stress Level + 10 // score +150
* Study book: Stress level + 20 // score + 250
* F: Stress level = 80 // score + 100
* Sleepy Drug: you can’t click anything for a minute // score +350

**Helpers**

When it hit me // when you eliminate it

* Cartoon:Stress Level – 20// score - 300
* Music:everyentities decrease speed // score - 400
* Smiling bomb:destroy every entities //score - 500